





PROGRAM

8:45-9:15 REGISTRATION / COFFEE + CROISSANT

9:15-9:25 WELCOME + INTRODUCTION TO THE DAY

Allan Mathson Hansen, CEO_NORDISK FILM Thomas Gammeltoft, CEO_VISION DENMARK

Kate Bulkley, Presenter & Moderator

9:25-10:10 TECHNOLOGY FOR STORYTELLERS_OPENING KEYNOTE

Daniel D. Gregoire, Founder_HALON ENTERTAINMENT

10:10-10:30 LIVE EXPERIMENT_INTRO: CHARACTER IMPROVISATION AND WORLD-BUILDING WITH REAL-TIME TECHNOLOGY

Rasmus Kloster Bro, Director

Simon Jon Andreasen, Head of Directors Education, Animation and Interactive_THE NATIONAL FILM SCHOOL OF DENMARK

10:30-11:00 COFFEE + SNACKS

11:00-11:35 WAR STORIES FROM THE SET: COMBINING REAL-TIME TOOLS AND LIVE-ACTION_CASE STUDY

Kirsten Skytte, Director

Thomas Borch Nielsen, Director_NICE NINJA

11:35-12:05 DEMOCRATIZING VIRTUAL PRODUCTION FOR THE INDIE FILMMAKER

Mariana Acuña Acosta, CPO & Co-Founder_GLASSBOX TECHNOLOGIES

12:05-12:50 LUNCH

12:50-13:30 THE WOLF'S CALL_CASE STUDY

Antonin Baudry, Director

13:30-14:10 A FILMMAKER'S GUIDE TO VIRTUAL HUMANS

Drew Diamond, Producer

14:10-14:40 COFFEE + CAKE

14:40-15:15 LIVE EXPERIMENT_REVISITED: CHARACTER IMPROVISATION AND WORLD-BUILDING WITH REAL-TIME TECHNOLOGY

Rasmus Kloster Bro, Director

Simon Jon Andreasen, Head of Directors Education, Animation and Interactive_THE NATIONAL FILM SCHOOL OF DENMARK

15:15-15:55 BRINGING BIG BUDGET VIRTUAL PRODUCTION TOOLS TO ALL FILMMAKERS_PANEL

Per Fly, Director

Isabella Eklöf, Screenwriter & Director

Drew Diamond, Producer

Mariana Acuña Acosta, CPO & Co-founder_GLASSBOX TECHNOLOGIES

15:55-16:05 ROUND UP + CLOSING REMARKS

16:05-17:00 RECEPTION / DRINKS



















